

Sarah'sville



Sarah'sville is an isolated town where the residents intentionally cut themselves off from the rest of Aedlore. It's a place known for its unfriendly atmosphere and peculiar customs, with the central town hall serving as the hub for endless complaints and grievances. The villagers prefer to stay among themselves, often viewing outsiders with suspicion or outright hostility. The town itself is unremarkable, with simple wooden houses arranged around the grand town hall, which stands as a monument to the town's collective dissatisfaction. Visitors are rarely welcomed warmly, and if you manage to find yourself in Sarah'sville, you'll likely be asked to leave sooner rather than later.

The people here are content with their solitude and seem to find joy in airing complaints rather than enjoying the peaceful life they've built. It's a town better passed through than stayed in, unless you relish the idea of constant bickering and isolation.

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