

# Sunken City



Once known as the one of the jewels of Aedelore, The Sunken City was a breathtaking metropolis where the shimmering waters of the Iridescent River flowed past towering spires and Elven architecture, blessed by the divine light of the dragon goddess, Tohu. Under the wise and fair rule of King Malcath, the city prospered, its people mastering the delicate arts of magic, diplomacy, and craftsmanship. The city's beauty and wisdom were legendary, and it thrived as a center of Elven culture, knowledge, and spirituality. However, Malcath's ambition proved to be its undoing. Obsessed with the desire to transcend mortality and claim the power of the gods, he secretly delved into forbidden magics. Tempted by Zarathen, an ancient entity bound to the void, Malcath began a dark journey, forsaking the light and purity of his realm for the promise of godhood. In his pursuit of ultimate power, Malcath drained the very life force of the city—its magic, its people, and its land—slowly turning The Sunken City into a hollow shell of its former glory. The Iridescent River, once a source of life and prosperity, was tainted by his dark rituals.

The surrounding forests withered, and the once-proud spires crumbled. When Malcath rejected the final plea of his advisor, Eryndor, and the mercy of the goddess Tohu herself, the city's fate was sealed. Tohu, in her sorrow, cast Malcath into the void, but the damage had been done. The city was left in ruins, cursed and abandoned. Today, The Sunken City is a place of haunting beauty and dark legend. The remnants of its grandeur stand as a reminder of what was lost. Its once-vibrant streets are now desolate, shrouded in mist, and its towering ruins echo with whispers of the past. No living creature dares to tread there, for it is said that the soul of Malcath, bound to the void, still

lingers, yearning for the godhood he was denied. The cursed ruins are now a symbol of the dangers of unchecked ambition, a place where dark forces stir, waiting for the day when the fallen king might return to finish what he began.

The Sunken City remains a place of both fascination and terror for the people of Aedelore, a testament to the fragility of even the most powerful kingdoms. Those who dare to venture close tell tales of ghostly figures and a voice that calls from the shadows, urging the foolish to continue Malcath's dark work. Though its time of greatness has long passed, the city's tragic fall serves as a cautionary tale to all who seek power beyond their grasp.

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