

The Soul of the Clan

The Bonebinders.webp

Name: The Bonebinders

Deity: The Spirit of the Clan

Beliefs: The orcs believe that every clan has a Spirit of the Clan, an ancient force that embodies their collective strength and identity. This spirit is thought to be the soul of all the ancestors who came before, and trolls believe that even after death, their spirits remain bound to their bones. Orcs keep the bones of their ancestors as sacred relics, and wearing or carrying these bones is thought to grant strength, wisdom, and protection. The orcs see life as an eternal hunt, and the greatest honor they can achieve is to become part of the clan spirit after death. They revere the bones of the dead, believing them to be sacred vessels of ancestral power. Dishonoring one's ancestors by breaking clan traditions is seen as a grievous sin.

Teachings:

The Bones of the Ancestors: The bones of the dead hold their spirits, and to carry these bones is to carry their strength.

Clan Above All: The clan's spirit is more important than any individual, and orcs must always act in the best interest of their people.

The Eternal Hunt: Life is a cycle of survival, and orcs believe they are continually hunting for strength, both physical and spiritual. Practices: The Rite of Bone: When an orc dies, their bones are ritually prepared and placed in the clan's sacred burial site. Warriors often carry fragments of these bones into battle as talismans, believing that the spirits of their ancestors fight alongside them.

The Hunt of the Fallen: Once a year, the orcs hold a great hunt in honor of their ancestors. It is both a celebration of life and a ritual to maintain the strength of the clan spirit. The hunt is sacred, and each clan competes to see who can bring back the largest prey.

Hierarchy: The Bonemasters are the spiritual leaders of the orcs, skilled in the arts of bonecraft and ancestral communion. Beneath them are the Skullbearers, warriors who are chosen to carry the bones of the greatest ancestors into battle. Each clan has a Bonebinder, who ensures that the rituals and traditions of the clan spirit are upheld.

Advantage: +1 in Toughness & Unarmed

Disadvantage:

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