

The Veil of Tohu

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Name: The Circle of the Shimmering Veil

Deity: Tohu, Dragon Goddess of Magic

Beliefs: The Elves of Aedelore worship Tohu, the Dragon Goddess of Magic, who they believe brought the gift of magic into the world.

To the elves, magic is not just a tool but a sacred force woven into the very fabric of reality, and Tohu is the weaver of that fabric. She is both creator and guide, shaping the magical energies that give life and order to the universe. The elves believe Tohu exists beyond time and space, dwelling within the mystical Veil—a shimmering boundary between the physical world and the deeper currents of magic.

Those who can peer through this veil gain wisdom beyond their years, and it is Tohu who determines who is worthy of this sight.

Teachings:

The Arcane Web: All living things are connected through magic, and to disrupt this web is to invite chaos. Magic must be used responsibly and with reverence.

The Eternal Quest: Elves believe in the pursuit of knowledge above all. To understand magic is to understand life, and to misuse it is to fall into darkness. **Tohu's Blessing:** Those who are born with innate magical abilities are seen as Tohu's chosen, destined to act as her voice and hands in the world.

Practices:

Veilwalking: Elven mages undergo Veilwalking, a sacred ritual where they meditate for days, seeking to pierce the boundary between the physical world and the magical Veil. Those who succeed emerge with heightened magical power.

The Weaving of Stars: Once every hundred years, elven priests and scholars gather for the Starweave, a grand event where they use magic to create intricate tapestries in the sky, representing the flows of magic across Aedelore. It is both a display of elven mastery and a prayer to Tohu.

Hierarchy:

The Weavers of the Veil lead the elven religion, acting as both high priests and scholars of the arcane. Below them are the Starborn, individuals believed to be personally blessed by Tohu, often powerful mages. The Silken Guard are elite warriors who protect sacred magical sites.

Advantage: +1 in Arcana and History

Disadvantage:

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