

Thief/Rogue

Thief_Rogue class.webp

A thief is a master of stealth and cunning, dressed in dark, agile attire that allows for swift movement in the shadows. They excel in picking locks, palming valuables, and evading detection. Always on the lookout for opportunity, thieves operate on the fringes of society, navigating complex networks of criminals. Their charm lies in outwitting adversaries with clever tactics rather than brute force.

Thieves thrive on risk and excitement, scaling walls, disabling traps, and creating diversions to achieve their goals. Despite the thrill, life as a thief is perilous, with constant danger from rivals, guards, and potential capture. Yet, guided by driven by audacity and freedom, thieves embody the renegade spirit—seizing what they desire, their own rules in a world cloaked in shadows and secrets.

Revision #1

Created 11 March 2025 19:52:18 by Lingavir

Updated 4 April 2025 09:08:43 by Lingavir